### OPERATION BLUECOAT

#### History

On the 30<sup>th</sup> of July 1944, the operation code name BLUE COAT begun with a massive attack from Caumont l'Eventé towards Le Beny-Bocage and Vires. On the 2<sup>nd</sup> of August, 1944, south of the river Souleuvre, British Recce units are advancing in the Norman Switzerland. At the same time leading elements of the 9 SS Panzer Division "Hohenstaufen" sent to stop the allied advance, arrive.

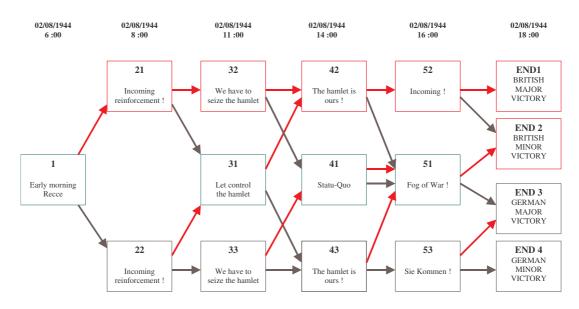
#### Locations

200 cm x 200 cm



#### Scenarios

Red arrow: British victory / Grey arrow: German victory



At the end of each scenario, units with less than 50% casualties are allowed to stay on the field, all the others are removed. Destroyed and abandoned vehicles stay on the field with a smoke marker.

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Scenario	British units	German units	Notes
1	Reconnaissance Troop 15th Scottish Recce Regiment  2 Humber Armoured Car 2 Humber Light Recce Car 3 Bren Carrier section 3 Bren Carrier section	Kampfgruppe SS Pz Aufklarung Abteilung 9  1 Sdkfz250/1 1 Sch. Spähtrupp (Sdkfz232 x2) 1 Spähtrupp ( Skfz250 x 3) 1 Spähtrupp ( Skfz250 x 3)	The hamlet is not controlled.
21	Assault Reconnaissance Troop 15th Scottish Recce Regiment  1 M5 Half-Track Platoon (4)	Infanterie Zug SS Pz Aufklarung Abteilung 9  1 Sdkfz250/10 3 Skfz250/1	<ul> <li>The hamlet is under control of the British side. The British player deploys the remaining units around the hamlet.</li> <li>The remaining German units are deployed up to 16" of their board's edge.</li> <li>Reinforcements enter the table from the board's edge.</li> </ul>
22	Assault Reconnaissance Troop 15th Scottish Recce Regiment  1 M5 Half-Track Platoon (4)	Infanterie Zug SS Pz Aufklarung Abteilung 9  1 Sdkfz250/10 3 Skfz250/1	The hamlet is under control of the German side. The German player deploys the remaining units around the hamlet. The remaining British units are deployed up to 16" of their board's edge. Reinforcements enter the table from the board's edge.
31	Armoured Reconnaissance Troop  2 <sup>nd</sup> Armoured Bn Welsh Guards  1	Infanterie Zug SS Pz Grenadier Regiment H  4 Pz Grenadiers platoon (OBlitz) 2 Stug IIIG zug (2)	<ul> <li>The village is not controlled.</li> <li>Reinforcements enter the table from the board's edge</li> </ul>
32	Infantry 15th Scottish Infantry Regiment  1	Panzer Kampfgruppe SS Pz Grenadier Regiment H  2 Pz Grenadiers platoon 1 Stug IIIG zug (3)	<ul> <li>The hamlet is under control of the British side. The British player deploys all his units around the hamlet.</li> <li>The remaining German units are deployed up to 10" of their board's edge.</li> </ul>
33	Infantry + Armoured Recce 15th Scottish Infantry Regiment  2	Panzer Kampfgruppe SS Pz Grenadier Regiment H  1 Pz Grenadiers platoon 1 MG42 1 Pak40	<ul> <li>The hamlet is under control of the German side. The German player deploys all his units around the hamlet.</li> <li>The remaining British units are deployed up to 10" of their board's edge.</li> </ul>

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Scénario	Britanniques	Allemands	Notes
	Combat group Guards Armoured Division	Kampfgruppe 9 SS Pz Division	
41	1 Company HQ 2 Infantry Platoon 1 Sherman Troop (4)	1 Company HQ 2 Pz Grenadiers platoon 1 PzIV-H zug (4)	The hamlet is not controlled.
	Combat group Guards Armoured Division	Kampfgruppe 9 SS Pz Division	The hamlet is under control of the British side. The British player deploys the
42	1 Company HQ 1 Infantry Platoon 1 Mortar section (2) 1 6 Pdr AC / Carrier 1 Sherman section (2)	1 Company HQ 2 Pz Grenadiers platoon 1 PzIV-H zug (4)	remaining units and the reinforcements around the hamlet.  • The remaining German units are deployed up to 16" of their board's edge.  • German reinforcements enter the table from the edge
	Combat group Guards Armoured Division  Company HQ	Kampfgruppe 9 SS Pz Division  Company HQ	The hamlet is under control of the German side. The German player deploys the remaining units and the reinforcements around the
43	2 Infantry Platoon 1 Sherman Troop (4)	1 Pz Grenadiers platoon 1 Mortar section (2) 1 MG42 1 Flak 36/38	<ul> <li>hamlet.</li> <li>The remaining British units are deployed up to 16" of their board's edge.</li> <li>British reinforcements enter the table from the edge</li> </ul>
51	Combat group Guards Armoured Division	Kampfgruppe 9 SS Pz Division	<ul> <li>The hamlet is not controlled.</li> <li>The remaining units are deployed up to 12" from the</li> </ul>
	1 Sherman Troop (4)	1 Panther zug (3)	hamlet. • Reinforcements enter the table from the edge.
	Combat group Guards Armoured Division	Kampfgruppe 9 SS Pz Division	The hamlet is under control of the British side. The British player deploys the remaining units and the
52	1 Infantry Platoon 1 Sherman Section (2)	1 Pz Grenadiers platoon 1 Panther zug (3)	reinforcements around the hamlet.  The remaining German units are deployed up to 16" of their board's edge.  German reinforcements enter
	Combat group Guards Armoured Division	Kampfgruppe 9 SS Pz Division	<ul> <li>the table from the edge.</li> <li>The hamlet is under control of the German side. The German player deploys the remaining units and the</li> </ul>
53	1 Infantry Platoon 1 Sherman Troop (4)	1 Pz Grenadiers platoon 1 Panther trupp (2)	reinforcements around the hamlet.  • The remaining British units are deployed up to 16" of their board's edge.  • British reinforcements enter the table from the edge.