





Mousquetaires du Roy


| Nom | S <small>(TIR)</small> | F <small>(CSC)</small> | St <small>(Force)</small> | G <small>(Resistance)</small> | W <small>(Blessures)</small> | A <small>(Attaque/Panache)</small> | P <small>(Cran)</small> |
|--|-------------------------------|---------------------------|------------------------------|--|---------------------------------|---------------------------------------|----------------------------|
| Monsieur de Chaslain  | 4+ | 4+ | 3 | 4 | 2 | 2 | 4 |
| Type | Equipement | | | Talents | | | |
| Brigadier | Rapière F | | | Botte gascoigne : | | | |
| Panache | Dague F / +1 Attaque(2 armes) | | | Gagne une attaque pour chaque adversaire présent dans un combat. | | | |
| 2 | Foi 0 | | | | | | |


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|---|-------------------------------|---------------------------|------------------------------|----------------------------------|---------------------------------|---------------------------------------|----------------------------|
| Monsieur de Chaigneau  | 5+ | 4+ | 3 | 3 | 1 | 2 | 3 |
| Type | Equipement | | | Talents | | | |
| Mousquetaire | Rapière F | | | | | | |
| Panache | Dague F / +1 Attaque(2 armes) | | | | | | |
| 1 | Foi 0 | | | | | | |


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|---|-------------------------------|---------------------------|------------------------------|----------------------------------|---------------------------------|---------------------------------------|----------------------------|
| Monsieur de Froidevaux  | 5+ | 4+ | 3 | 3 | 1 | 2 | 3 |
| Type | Equipement | | | Talents | | | |
| Mousquetaire | Rapière F | | | | | | |
| Panache | Dague F / +1 Attaque(2 armes) | | | | | | |
| 1 | Foi 0 | | | | | | |

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|---|-------------------------------|---------------------------|------------------------------|----------------------------------|---------------------------------|---------------------------------------|----------------------------|
| Monsieur de Villegier  | 5+ | 4+ | 3 | 3 | 1 | 2 | 3 |
| Type | Equipement | | | Talents | | | |
| Mousquetaire | Rapière F | | | | | | |
| Panache | Dague F / +1 Attaque(2 armes) | | | | | | |
| 1 | Foi 0 | | | | | | |

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|---|-----------------------------------|---------------------------|------------------------------|----------------------------------|---------------------------------|---------------------------------------|----------------------------|
| Passemard  | 6+ | 6+ | 3 | 3 | 1 | 1 | 2 |
| Type | Equipement | | | Talents | | | |
| Valet | Dague F / +1 Attaque(si 2 armes) | | | | | | |
| | Mousqueton 8''/F4/Demi-mouvement | | | Incident de Tir sur 1 | | | |

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|--|--------------------------------|---------------------------|------------------------------|----------------------------------|---------------------------------|---------------------------------------|----------------------------|
| Laflouriel  | 6+ | 6+ | 3 | 3 | 1 | 1 | 2 |
| Type | Equipement | | | Talents | | | |
| Valet | Sabre F | | | | | | |
| | Pistolet 6''/F3/Demi-mouvement | | | +1 Attaque(2 armes) | | | |
| | | | | Incident de Tir sur 1 | | | |

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|--|-----------------------------|---------------------------|------------------------------|----------------------------------|---------------------------------|---------------------------------------|----------------------------|
| Bony  | 6+ | 6+ | 3 | 3 | 1 | 1 | 2 |
| Type | Equipement | | | Talents | | | |
| Valet | Massue F / Arme à 2 mains / | | | | | | |
| | | | | Etourdissement | | | |